



2025 4th International Conference on Computer Engineering, Technologies and Applications

We welcome you to 2025 4th International Conference on Computer Engineering, Technologies and Applications during April 16-18, 2025 in Istanbul, Turkey. Today, the city of Istanbul is known for its welcoming atmosphere, sparkling nightlife, restaurants bars and more. The city is a blend of everything in a beautiful package. It has so much to offer that no tourist would be able to resist. We need your contribution and participation to make it a successful event. You can be encouraged by the fact that the excellent presentation award will be granted. The Organising Committee of CETA 2025 invites researchers, practitioners and students worldwide to submit the outcomes of their research for consideration to be presented at the conference.

September 24-26 2025

Istanbul, Turkey

PUBLICATION SUPPORT

Submitted papers will be peer reviewed by technical committee, and accepted papers after proper registration and presentation will be published in the conference proceedings.

IMPORTANT DATES

Paper Submission Deadline (Full-length & Abstract):
Notification of Review Result Date:
Camera-ready manuscript / Registration Deadline:
Conference Dates:

May 5, 2025,
June 5, 2025
June 20, 2025
September 24-26, 2025

SUBMISSION INSTRUCTION

Full paper: Presentation and Publication

Abstract: Presentation only

Submission System: <https://www.zmeeting.org/submission/ceta2025>

Conference Proceeding Template: <https://ceta.net/template.docx> (doc.)

Full Paper should be no less than 4 full pages in two columns.

CONFERENCE PROGRAM

April 16, 2025 : Onsite Sign in & Online ZOOM Test

April 17, 2025: Opening Remarks & Keynote Speeches & Parallel Sessions

April 18, 2025: Invited Speeches & Parallel Sessions

CONTACT

Conference Secretary: Ms. Lois

- Secretary of CETA 2025

Contact Email Address: ceta_general@outlook.com

Website: <http://www.ceta.net/>

Topics

TRACK 1:

SOFTWARE AND INFORMATION ENGINEERING

- Algorithms and Bioinformatics, Compiler Design
- Bioinformatics
- Business Information Systems
- Computer Architecture and Real time Systems
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TRACK 2:

COMPUTER THEORY AND TECHNOLOGY

- Algorithms and Protocols
- Applications of Machine Learning and Deep Learning
- Cloud Computing
- Computational Statistics
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TRACK 3:

COMPUTER SCIENCE AND ENGINEERING

- AI
- Applications of blockchain in IoT
- Applications of Blockchain Technology
- Bio-informatics
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TRACK 4:

DATA THEORY AND KEY TECHNOLOGIES

- Algorithm and Data Structure
- Big Data and Edge Computing
- Big Data and Information Quality
- Big Data Computations and Applications
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TRACK 5:

IMAGE ANALYSIS AND PROCESSING

- Feature Selection
- Pattern Recognition
- DSP
- Image Processing
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For more information, please go
to: <https://ceta.net/cfp.html>

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